

The mdwmath* package

Mark Wooding

25 August 2003

Contents

1	User guide	1	2.1.2	Drawing fake square root signs . . .	5
1.1	Square root typesetting . . .	1	2.1.3	The new square root command . . .	6
1.2	Modular arithmetic	2	2.2	Modular programming . . .	7
1.3	Some maths symbols you already have	2	2.3	Some magic new maths characters	7
1.4	Fractions	3	2.4	Fractions	8
1.5	Rant about derivatives . . .	3	2.5	Blackboard bold stuff . . .	10
1.6	New operator names	4	2.6	Biggles	10
1.7	Standard set names	4	2.7	The ‘QED’ symbol	11
1.8	Biggles	4			
1.9	The ‘QED’ symbol	4			
2	Implementation	5			
2.1	Square roots	5			
2.1.1	Where is the square root sign? . . .	5	A	The GNU General Public License	12

1 User guide

1.1 Square root typesetting

`\sqrt` The package supplies a star variant of the `\sqrt` command which omits the vinculum over the operand (the line over the top). While this is most useful in simple cases like $\sqrt{2}$ it works for any size of operand. The package also re-implements the standard square root command so that it positions the root number rather better.

[Note that omission of the vinculum was originally a cost-cutting exercise because the radical symbol can just fit in next to its operand and everything ends up being laid out along a line. However, I find that the square root without vinculum is less cluttered, so I tend to use it when it doesn't cause ambiguity.]

*The mdwmath package is currently at version 1.3, dated 25 August 2003.

$$\sqrt{2} \quad \text{rather than} \quad \sqrt{2}$$

$$\sqrt[3]{2} \quad \text{rather than} \quad \sqrt[3]{2}$$

$$\sqrt{x^3 + \sqrt[y]{\alpha} - \sqrt[n+1]{a}}$$

$$x = \sqrt[3]{\frac{3y}{7}}$$

$$q = \frac{2\sqrt{2}}{5} + \frac{n+1}{2} \sqrt{2x^2 + 3xy - y^2}$$

```

\[\sqrt*{2} \quad \mbox{rather than} \quad \sqrt{2} \]
\[\sqrt*[3]{2} \quad \mbox{rather than} \quad \sqrt[3]{2} \]
\[\sqrt{x^3 + \sqrt*[y]{\alpha}} - \sqrt*[n+1]{a} \]
\[\ x = \sqrt*[3]{\frac{3y}{7}} \]
\[\ q = \frac{2\sqrt{2}}{5} + \sqrt[\frac{n+1}{2}]{2x^2 + 3xy - y^2} \]

```

1.2 Modular arithmetic

In standard maths mode, there's too much space before the parentheses in the output of the `\pmod` command. Suppose that $x \equiv y^2 \pmod n$: then the spacing looks awful. Go on, admit it.

It looks OK in a display. For example, if

$$c \equiv m^e \pmod n$$

then it's fine. The package redefines the `\pmod` command to do something more sensible. So now $c^d \equiv m^{ed} \equiv m \pmod n$ and all looks fine.

1.3 Some maths symbols you already have

```

\bitor   Having just tried to do some simple things, I've found that there are maths symbols
\bitand  missing. Here they are, in all their glory:
\dblor
\dbland

```

<code>&</code>	<code>\&</code>		<code>\bitor</code>	<code>&&</code>	<code>\dbland</code>
<code>&</code>	<code>\bitand</code>		<code>\dblor</code>		

```

\xor     I also set up the \xor command to typeset '⊕', which is commonly used to
\cat     represent the bitsize exclusive-or operation among cryptographers. The command
         \cat typesets '||', which is a common operator indicating concatenation of strings.
\lsl     The commands \lsl and \lsr typeset binary operators '«' and '»' respec-
\lsr     tively, and \rol and \ror typeset '««' and '»»'. Note that these are spaced as
\rol     binary operators, rather than relations.
\ror     The \compose command typesets '◦', which is usually used to denote function
\compose composition. The \implies command is made to typeset '⇒'. And \vect{⟨x⟩}
\implies typesets 'x'.
\vect    The \statclose command typesets '≐', which indicates 'statistical closeness'
\statclose
\compind

```

of probability distributions; `\compind` typesets ‘ $\overset{\sim}{\sim}$ ’, which indicates computational indistinguishability.

1.4 Fractions

`\fracdef` We provide a general fraction system, a little tiny bit like `amsmath`’s `\genfrac`. Say `\fracdef{<name>}{<frac-params>}` to define a new `\frac`-like operator. The `<frac-params>` are a comma-separated list of parameters:

`line` Include a horizontal line between the top and bottom (like `\frac`).

`line=<length>` Include a horizontal line with width `<length>`.

`noline` Don’t include a line (like `\binom`).

`leftdelim=<delim>` Use `<delim>` as the left-hand delimiter.

`rightdelim=<delim>` Use `<delim>` as the right-hand delimiter.

`nodelims` Don’t include delimiters.

`style=<style>` Typeset the fraction in `<style>`, which is one of `display`, `text`, `script` or `scriptscript`.

`style` Use the prevailing style for the fraction.

`innerstyle=<style>` Typeset the *components* of the fraction in `<style>`.

`innerstyle` Typeset the fraction components according to the prevailing style.

The commands created by `\fracdef` have the following syntax: `<name>[<frac-params>]{<top>}{<bottom>}`. Thus, you can use the optional argument to ‘tweak’ the fraction if necessary. This isn’t such a good idea to do often.

`\frac` The macros `\frac`, `\binom` and `\jacobi` are defined using `\fracdef`. They
`\binom` typeset $\frac{x}{y}$, $\binom{n}{k}$ and $\binom{x}{n}$ respectively. (The last may be of use to number theorists
`\jacobi` talking about Jacobi or Lagrange symbols.)

By way of example, these commands were defined using

```
\fracdef\frac{nodelims, line}
\fracdef\binom{leftdelim = (, rightdelim = ), noline}
\fracdef\jacobi{leftdelim = (, rightdelim = ), line}
```

1.5 Rant about derivatives

`\d` There is a difference between UK and US typesetting of derivatives. Americans typeset

$$\frac{dy}{dx}$$

while the British want

$$\frac{dy}{dx}.$$

The command `\d` command is fixed to typeset a ‘d’. (In text mode, `\d{x}` still typesets ‘x’.)

1.6 New operator names

`\keys` A few esoteric new operator names are supplied.

<code>\dom</code>					
<code>\ran</code>	<code>keys</code>	<code>\keys</code>	<code>dom</code>	<code>\dom</code>	<code>ran</code> <code>\ran</code>
<code>\supp</code>	<code>supp</code>	<code>\supp</code>	<code>lcm</code>	<code>\lcm</code>	<code>ord</code> <code>\ord</code>
<code>\lcm</code>	<code>poly</code>	<code>\poly</code>	<code>negl</code>	<code>\negl</code>	
<code>\ord</code>					
<code>\poly</code>					
<code>\negl</code>					

I think `\lcm` ought to be self-explanatory. The `\dom` and `\ran` operators pick out the domain and range of a function, respectively; thus, if $F: X \rightarrow Y$ is a function, then $\text{dom } F = X$ and $\text{ran } F = Y$. The *support* of a probability distribution \mathcal{D} is the set of objects with nonzero probability; i.e., $\text{supp } \mathcal{D} = \{x \in \text{dom } \mathcal{D} \mid \mathcal{D}(x) > 0\}$. If $g \in G$ is a group element then $\text{ord } g$ is the *order* of g ; i.e., the smallest positive integer i where g^i is the identity element, or 0 if there is no such i . `poly`(n) is some polynomial function of n . A function $\nu(\cdot)$ is *negligible* if, for every polynomial function $p(\cdot)$, there is an integer N such that $\nu(n) < 1/p(n)$ for all $n > N$; `negl`(n) is some negligible function of n .

1.7 Standard set names

`\Z` If you have a `\mathbb{Z}` command defined, the following magic is revealed:

<code>\Z</code>	<code>\Z</code>	<code>\Q</code>	<code>\Q</code>	<code>\R</code>	<code>\R</code>
<code>\R</code>	<code>\N</code>	<code>\F</code>	<code>\F</code>	<code>\C</code>	<code>\C</code>
<code>\C</code>					
<code>\N</code>					
<code>\F</code>					

`\powerset` which are handy for various standard sets of things. Also the `\powerset` command typesets ‘ \mathbb{P} ’, and `\gf{⟨q⟩}`, which by default typesets $\mathbb{F}_{\langle q \rangle}$ but you might choose to have it set $\text{GF}(\langle q \rangle)$ instead.

1.8 Biggles

`\bbigg` The `\bbigg` commands generalizes the Plain TeX `\bigg` family of macros. `\bbigg` produces an ‘ordinary’ symbol; `\bbiggl` and `\bbiggr` produce left and right delimiters; and `\bbiggm` produces a relation. They produce symbols whose size is related to the prevailing text size – so they adjust correctly in chapter headings, for example.

The syntax is straightforward: `\⟨bigop⟩[a]{n}{⟨delim⟩}`. Describing it is a bit trickier. The size is based on the current `\strut` height. If `\strut` has a height of h and a depth of d , then the delimiter produced has a height of $n \times (h + d + a)$.

The old `\big` commands have been redefined in terms of `\bbigg`.

1.9 The ‘QED’ symbol

`\qed` For use in proofs of theorems, we provide a ‘QED’ symbol which behaves well under bizarre line-splitting conditions. To use it, just say `\qed`. The little ‘■’ symbol is available on its own, by saying `\qedrule`. This also sets `\qedsymbol` if it’s not set already. ■

2 Implementation

This isn't really complicated (honest) although it is a lot hairier than I think it ought to be.

```
1 (*package)
2 \RequirePackage{amssymb}
3 \RequirePackage{mdwkey}
```

2.1 Square roots

2.1.1 Where is the square root sign?

L^AT_EX hides the square root sign away somewhere without telling anyone where it is. I extract it forcibly by peeking inside the `\sqrtsign` macro and scrutinising the contents. Here we go: prepare for yukkiness.

```
4 \newcount\sq@sqrt \begingroup \catcode'\|0 \catcode'\|12
5 |def|sq@readrad#1"#2\#3|relax{|global|sq@sqrt"#2|relax}
6 |expandafter|sq@readrad|meaning|sqrtsign|relax |endgroup
7 \def\sq@delim{\delimiter\sq@sqrt\relax}
```

2.1.2 Drawing fake square root signs

T_EX absolutely insists on drawing square root signs with a vinculum over the top. In order to get the same effect, we have to attempt to emulate T_EX's behaviour.

`\sqrtdel` This does the main job of typesetting a vinculum-free radical.¹ It's more or less a duplicate of what T_EX does internally, so it might be a good plan to have a copy of Appendix G open while you examine this.

We start off by using `\mathpalette` to help decide how big things should be.

```
8 \def\sqrtdel{\mathpalette\sqrtdel@i}
```

Read the contents of the radical into a box, so we can measure it.

```
9 \def\sqrtdel@i#1#2{%
10 \setbox\z@\hbox{${\m@th#1#2$}} %%% Bzzzt -- uncramps the mathstyle
```

Now try and sort out the values needed in this calculation. We'll assume that ξ_8 is 0.6pt, the way it usually is. Next try to work out the value of φ .

```
11 \ifx#1\displaystyle%
12 \@tempdima1ex%
13 \else%
14 \@tempdima.6\p@%
15 \fi%
```

That was easy. Now for ψ .

```
16 \@tempdimb.6\p@%
17 \advance\@tempdimb.25\@tempdima%
```

¹Note for chemists: this is nothing to do with short-lived things which don't have their normal numbers of electrons. And it won't reduce the appearance of wrinkles either.

Build the ‘delimiter’ in a box of height $h(x) + d(x) + \psi + \xi_8$, as requested. Box 2 will do well for this purpose.

```

18 \dimen@.6\p@%
19 \advance\dimen@\@tempdimb%
20 \advance\dimen@\ht\z@%
21 \advance\dimen@\dp\z@%
22 \setbox\tw@\hbox{%
23   $\left\sq@delim\vcenter to\dimen@{}\right.\@n@space$%
24 }%
```

Now we need to do some more calculating (don’t you hate it?). As far as Appendix G is concerned, $\theta = h(y) = 0$, because we want no rule over the top.

```

25 \@tempdima\ht\tw@%
26 \advance\@tempdima\dp\tw@%
27 \advance\@tempdima-\ht\z@%
28 \advance\@tempdima-\dp\z@%
29 \ifdim\@tempdima>\@tempdimb%
30   \advance\@tempdima\@tempdimb%
31   \@tempdimb.5\@tempdima%
32 \fi%
```

Work out how high to raise the radical symbol. Remember that Appendix G thinks that the box has a very small height, although this is untrue here.

```

33 \@tempdima\ht\z@%
34 \advance\@tempdima\@tempdimb%
35 \advance\@tempdima-\ht\tw@%
```

Build the output (finally). The brace group is there to turn the output into a mathord, one of the few times that this is actually desirable.

```

36 {\raise\@tempdima\box\tw@\vbox{\kern\@tempdimb\box\z@}}%
37 }
```

2.1.3 The new square root command

This is where we reimplement all the square root stuff. Most of this stuff comes from the PLAIN T_EX macros, although some is influenced by $\mathcal{A}\mathcal{M}\mathcal{S}$ -T_EX and L^AT_EX 2_ε, and some is original. I’ve tried to make the spacing vaguely automatic, so although it’s not configurable like $\mathcal{A}\mathcal{M}\mathcal{S}$ -T_EX’s version, the output should look nice more of the time. Maybe.

`\sqrt` L^AT_EX says this must be robust, so we make it robust. The first thing to do is to see if there’s a star and pass the appropriate squareroot-drawing command on to the rest of the code.

```

38 \DeclareRobustCommand\sqrt{\@ifstar{\sqrt@i\sqrtdel}{\sqrt@i\sqrtsign}}
```

Now we can sort out an optional argument to be displayed on the root.

```

39 \def\sqrt@i#1{\@ifnextchar[{\sqrt@ii{#1}}{\sqrt@iv{#1}}}
```

Stages 2 and 3 below are essentially equivalents of PLAIN T_EX’s `\root... \of` and `\r@@t`. Here we also find the first wrinkle: the `\rootbox` used to store the number is spaced out on the left if necessary. There’s a backspace after the end so that the root can slip underneath, and everything works out nicely. Unfortunately size is fixed here, although doesn’t actually seem to matter.

```

40 \def\sqrt@ii#1[#2]{%
41   \setbox\rootbox\hbox{\m@th\scriptscriptstyle{#2}$}%
42   \ifdim\wd\rootbox<6\p%
43     \setbox\rootbox\hb@xt@6\p{\hfil\unhbox\rootbox}%
44   \fi%
45   \mathpalette{\sqrt@iii{#1}}%
46 }

```

Now we can actually build everything. Note that the root is raised by its depth – this prevents a common problem with letters with descenders.

```

47 \def\sqrt@iii#1#2#3{%
48   \setbox\z@\hbox{\m@th#2#1{#3}$}%
49   \dimen@ \ht\z@%
50   \advance\dimen@-\dp\z@%
51   \dimen@.6\dimen@%
52   \advance\dimen@\dp\rootbox%
53   \mkern-3mu%
54   \raise\dimen@\copy\rootbox%
55   \mkern-10mu%
56   \box\z@%
57 }

```

Finally handle a non-numbered root. We read the rooted text in as an argument, to stop problems when people omit the braces. ($\mathcal{A}\mathcal{M}\mathcal{S}$ - \TeX does this too.)

```

58 \def\sqrt@iv#1#2{#1{#2}}

```

`\root` We also re-implement PLAIN \TeX 's `\root` command, just in case someone uses it, and supply a star-variant. This is all very trivial.

```

59 \def\root{\@ifstar{\root@i\sqrtdel}{\root@i\sqrtsign}}
60 \def\root@i#1#2\of{\sqrt@ii{#1}[#2]}

```

2.2 Modular programming

`\pmod` Do some hacking if not `\ifouter`.

```

61 \def\pmod#1{%
62   \ifinner\; \else\allowbreak\mkern18mu\fi%
63   ({\operator@font mod}\,,\,#1)%
64 }

```

2.3 Some magic new maths characters

`\bitor` The new boolean operators.

```

\bitor 65 \DeclareMathSymbol{\&}{\mathbin}{operators}{'\&}
\bitand 66 \DeclareMathSymbol{\bitand}{\mathbin}{operators}{'\&}
\dbland 67 \def\bitor{\mathbin\mid}
        68 \def\dblor{\mathbin{\mid\mid}}
\lor    69 \def\dbland{\mathbin{\mathrel\bitand\mathrel\bitand}}
\ror    70 \let\xor\oplus
\lsl    71 \def\lsl{\mathbin{<\!\!<}}
\lsr    72 \def\lsr{\mathbin{>\!\!>}}
\lsr    73 \def\rol{\mathbin{<\!\!<\!\!<}}

```

```

74 \def\ror{\mathbin{>!\!>!\!>}}
75 \AtBeginDocument{\ifx\lll\@undefined\else
76   \def\lsl{\mathbin{\ll}}
77   \def\lsr{\mathbin{\gg}}
78   \def\rol{\mathbin{\lll}}
79   \def\ror{\mathbin{\ggg}}
80 \fi}

\cat A mixed bag of stuff.
\compose 81 \def\cat{\mathbin{\|}}
\implies 82 \let\compose\circ
\vect 83 \def\implies{\Rightarrow}
\d 84 \def\vect#1{\mathord{\mathbf{#1}}}
\jacobi 85 \def\d{%
86   \ifmode\mathord{\operator@font d}%
87   \else\expandafter\expandafter d\fi%
88 }
89 \def\jacobi#1#2{{#1}\overwithdelims()#2}}

\statclose Fancy new relations for probability distributions.
\compind 90 \def\statclose{\mathrel{\mathop{=}\limits^{\scriptscriptstyle s}}}
91 \def\compind{\mathrel{\mathop{\approx}\limits^{\scriptscriptstyle c}}}

\keys And the new operator names.
\dom 92 \def\keys{\mathop{\operator@font keys}\nolimits}
\ran 93 \def\dom{\mathop{\operator@font dom}\nolimits}
\supp 94 \def\ran{\mathop{\operator@font ran}\nolimits}
\lcm 95 \def\supp{\mathop{\operator@font supp}\nolimits}
\poly 96 \def\lcm{\mathop{\operator@font lcm}\nolimits}
\negl 97 \def\poly{\mathop{\operator@font poly}\nolimits}
\ord 98 \def\negl{\mathop{\operator@font negl}\nolimits}
99 \def\ord{\mathop{\operator@font ord}\nolimits}

```

2.4 Fractions

`\@frac@parse` `\@frac@parse{<stuff>}{<frac-params>}` – run `<stuff>` passing it three arguments: an infix fraction-making command, the ‘outer’ style, and the ‘inner’ style.

This is rather tricky. We clear a load of parameters, parse the parameter list, and then build a token list containing the right stuff. Without the token list fiddling, we end up expanding things at the wrong times – for example, `\{` expands to something terribly unpleasant in a document preamble.

All of the nastiness is contained in a group.

```

100 \def\@frac@parse#1#2{%
101   \begingroup%
102   \let\@wd\@empty\def\@ldel{.}\def\@rdel{.}%
103   \def\@op{over}\let\@dim\@empty\@tempswafalse%
104   \let\@is\@empty\let\@os\@empty%
105   \mkparse{mdwmath:frac}{#2}%
106   \toks\tw@\endgroup#1%
107   \toks@\expandafter{\csname @@\@op\@wd\endcsname}%
108   \if@tempwa%
109     \toks@\expandafter{\the\expandafter\toks@\@ldel}%

```

```

110 \toks@\expandafter{\the\expandafter\toks@\@rdel}%
111 \fi%
112 \expandafter\toks@\expandafter{\the\expandafter\toks@\@dim}%
113 \toks@\expandafter{\the\toks\expandafter\tw@\expandafter{\the\toks@}}
114 \toks@\expandafter{\the\expandafter\toks@\expandafter{\@os}}
115 \toks@\expandafter{\the\expandafter\toks@\expandafter{\@is}}
116 \the\toks@%
117 }

```

The keyword definitions are relatively straightforward now. The error handling for style and innerstyle could do with improvement.

```

118 \def\@frac@del#1#2{\def\@wd{withdelims}\@tempwatrue\def#1{#2}}
119 \mkdef{mdwmath:frac}{leftdelim}{\@frac@del\@ldel{#1}}
120 \mkdef{mdwmath:frac}{rightdelim}{\@frac@del\@rdel{#1}}
121 \mkdef{mdwmath:frac}{nodelims}*{\let\@wd\@empty\@tempwafalse}
122 \mkdef{mdwmath:frac}{line}{%
123 \def\@op{above}\setlength\dimen@{#1}\edef\@dim{\the\dimen@\space}%
124 }
125 \mkdef{mdwmath:frac}{line}*{\def\@op{over}\let\@dim\@empty}
126 \mkdef{mdwmath:frac}{noline}*{\def\@op{atop}\let\@dim\@empty}
127 \def\@frac@style#1#2{%
128 \ifx\q@delim#2\q@delim\let#1\@empty%
129 \else%
130 \expandafter\ifx\csname #2style\endcsname\relax%
131 \PackageError{mdwmath}{Bad maths style ‘#2’}\@ehc%
132 \else%
133 \edef#1{\csname#2style\endcsname}%
134 \fi%
135 \fi%
136 }
137 \mkdef{mdwmath:frac}{style}[]{\@frac@style\@os{#1}}
138 \mkdef{mdwmath:frac}{innerstyle}[]{\@frac@style\@is{#1}}

```

`\fracdef` Here’s where the rest of the pain is. We do a preliminary parse of the parameters and ‘compile’ the result into the output macro. If there’s no optional argument, then we don’t need to do any really tedious formatting at the point of use.

```

139 \def\fracdef#1#2{\@frac@parse{\fracdef@i{#1}{#2}}{#2}}
140 \def\fracdef@i#1#2#3#4#5{\def#1{\@frac@do{#2}{#3}{#4}{#5}}
141 \def\@frac@do#1#2#3#4{%
142 \@ifnextchar[{\@frac@complex{#1}}{\@frac@simple{#2}{#3}{#4}}%
143 }
144 \def\@frac@complex#1[#2]{\@frac@parse\@frac@simple{#1,#2}}
145 \def\@frac@simple#1#2#3#4#5{{#2}{#3#4}{#1}{#3#5}}

```

`\frac@fix` Finally, we need to fix up `\@@over` and friends. Maybe `amsmath` has hidden the `\@@over` commands away somewhere unhelpful. If not, we make the requisite copies.

```

\@@atop 146 \def\q@delim{\q@delim}
\@@above 147 \def\frac@fix#1{\expandafter\frac@fix@i\string#1\q@delim}
\@@overwithdelims 148 \def\frac@fix@i#1#2\q@delim{\frac@fix@ii{#2}\frac@fix@ii{#2withdelims}}
\@@atopwithdelims 149 \def\frac@fix@ii#1{%
\@@abovewithdelims 150 \expandafter\ifx\csname @@#1\endcsname\relax%
151 \expandafter\let\csname @@#1\endcsname\csname#1\endcsname%
152 \fi%

```

```

153 }
154 \frac@fix\over \frac@fix\atop \frac@fix\above

\frac And finally, we define the fraction-making commands.
\binom 155 \fracdef\frac{nodelims, line}
\jacobi 156 \fracdef\binom{leftdelim = (, rightdelim = ), noline}
157 \fracdef\jacobi{leftdelim = (, rightdelim = ), line}

```

2.5 Blackboard bold stuff

```

\Z First of all, the signs.
\Q 158 \def\Z{\mathbb{Z}}
\R 159 \def\Q{\mathbb{Q}}
\C 160 \def\R{\mathbb{R}}
\N 161 \def\C{\mathbb{C}}
\F 162 \def\N{\mathbb{N}}
\powerset 163 \def\F{\mathbb{F}}
\gf 164 \def\powerset{\mathbb{P}}
165 \def\gf#1{\F_{#1}}
166 %\def\gf#1{\mathrm{GF}}({#1})}

```

And now, define `\mathbb` if it's not there already.

```
167 \AtBeginDocument{\ifx\mathbb@@undefined\let\mathbb\mathbf\fi}
```

2.6 Biggles

Now for some user-controlled delimiter sizing. The standard bigness of plain \TeX 's delimiters are all right, but it's a little limiting.

The bigness of delimiters is based on the size of the current `\strut`, which \LaTeX keeps up to date all the time. This will make the various delimiters grow in proportion when the text gets bigger. Actually, I'm not sure that this is exactly right – maybe it should be nonlinear,

```

\bigg This is where the bigness is done. This is more similar to the plain  $\TeX$  big
\biggl delimiter stuff than to the amsmath stuff, although there's not really a lot of
\biggr difference.
\biggm The two arguments are a multiplier for the delimiter size, and a small increment

```

applied *before* the multiplication (which is optional).

This is actually a front for a low-level interface which can be called directly for efficiency.

```

168 \def\bigg{\@bigg\mathord} \def\biggl{\@bigg\mathopen}
169 \def\biggr{\@bigg\mathclose} \def\biggm{\@bigg\mathrel}

```

```

\@bigg This is an optional argument parser providing a front end for the main macro
\bigg@.

```

```

170 \def\@bigg#1{\@ifnextchar[{\@bigg@i{#1}}{\@bigg@i{#1}[\z@]}}
171 \def\@bigg@i#1[#2]#3#4{#1{\bigg@{#2}{#3}{#4}}}

```

```

\bigg@ This is it, at last. The arguments are as described above: an addition to be made
to the strut height, and a multiplier. Oh, and the delimiter, of course.

```

This is a bit messy. The smallest ‘big’ delimiter, `\big`, is the same height as the current strut box. Other delimiters are $1\frac{1}{2}$, 2 and $2\frac{1}{2}$ times this height. I’ll set the height of the delimiter by putting in a `\vcenter` of the appropriate size.

Given an extra height x , a multiplication factor f and a strut height h and depth d , I’ll create a `vcenter` with total height $f(h + d + x)$. Easy, isn’t it?

```
172 \def\bbigg@#1#2#3{%
173   {\hbox{${%
174     \dimen@ \ht\strutbox\advance\dimen@\dp\strutbox%
175     \advance\dimen@#1%
176     \dimen@#2\dimen@%
177     \left#3\vcenter to\dimen@{}\right.\n@space%
178   }}}%
179 }
```

`\big` Now for the easy macros.

```
\Big 180 \def\big{\bbigg@z@\@ne}
\bigg 181 \def\Big{\bbigg@z@{1.5}}
\Bigg 182 \def\bigg{\bbigg@z@\tw@}
183 \def\Bigg{\bbigg@z@{2.5}}
```

2.7 The ‘QED’ symbol

`\qed` This is fairly simple. Just be careful will the glue and penalties. The size of the
`\qedrule` little box is based on the current font size.
`\qedsymbol` The horizontal list constructed by the macro is like this:

- A `\quad` of space. This might get eaten if there’s a break here or before. That’s OK, though.
- An empty box, to break a run of discardable items.
- A `\penalty 10000` to ensure that the spacing glue isn’t discarded.
- `\hfill` glue to push the little rule to the end of the line.
- A little square rule ‘■’, with some small kerns around it.
- A glue item to counter the effect of glue added at the paragraph boundary.

The vertical mode case is simpler, but less universal. It copes with relatively simple cases only.

A `\qed` command ends the paragraph.

```
184 \def\qed{%
185   \ifvmode%
186     \unskip%
187     \setbox\z@\hb@xt@\linewidth{\hfil\strut\qedsymbol}%
188     \prevdepth-\@m\p@%
189     \ifdim\prevdepth>\dp\strutbox%
190       \dimen@\prevdepth\advance\dimen@-\dp\strutbox%
191       \kern-\dimen@%
192     \fi%
193     \penalty\@M\vskip-\baselineskip\box\z@%
194   \else%
```

```

195 \unskip%
196 \penalty\@M\hfill%
197 \hbox{}\penalty200\quad%
198 \hbox{}\penalty\@M\hfill\qedsymbol\hskip-\parfillskip\par%
199 \fi%
200 }
201 \def\qedrule{%
202 \dimen@ht\strutbox%
203 \advance\dimen@\dp\strutbox%
204 \dimen@ii\ex%
205 \advance\dimen@-\dimen@ii%
206 \divide\dimen@\tw@%
207 \advance\dimen@-\dp\strutbox%
208 \advance\dimen@\dimen@ii%
209 \advance\dimen@ii-\dimen@%
210 \kern\p@%
211 \vrule\@width1ex\@height\dimen@\@depth\dimen@ii%
212 \kern\p@%
213 }}
214 \providecommand\qedsymbol{\qedrule}

That's all there is. Byebye.
215 \end{package}

```

Mark Wooding, 25 August 2003

Appendix

A The GNU General Public License

The following is the text of the GNU General Public License, under the terms of which this software is distributed.

GNU GENERAL PUBLIC LICENSE Version 2, June 1991

Copyright © 1989, 1991 Free Software Foundation, Inc.

51 Franklin Street, Fifth Floor, Boston, MA 02110-1301, USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software—to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors

commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

1. You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:
 - (a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.
 - (b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.
 - (c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:
 - (a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
 - (b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
 - (c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.
5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.

6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.
7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.
9. The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and “any later version”, you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.
12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

Appendix: How to Apply These Terms to Your New Programs

If you develop a new program, and you want it to be of the greatest possible use to the public, the best way to achieve this is to make it free software which everyone can redistribute and change under these terms.

To do so, attach the following notices to the program. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

one line to give the program's name and a brief idea of what it does.
Copyright (C) yyyy name of author

This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This program is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License along with this program; if not, write to the Free Software Foundation, Inc., 51 Franklin Street, Fifth Floor, Boston, MA 02110-1301, USA.

Also add information on how to contact you by electronic and paper mail.

If the program is interactive, make it output a short notice like this when it starts in an interactive mode:

```
Gnomovision version 69, Copyright (C) yyyy name of author
Gnomovision comes with ABSOLUTELY NO WARRANTY; for de-
tails type 'show w'.
```

```
This is free software, and you are welcome to redistribute it under
certain conditions; type 'show c' for details.
```

The hypothetical commands `show w` and `show c` should show the appropriate parts of the General Public License. Of course, the commands you use may be called something other than `show w` and `show c`; they could even be mouse-clicks or menu items—whatever suits your program.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a “copyright disclaimer” for the program, if necessary. Here is a sample; alter the names:

```
Yoyodyne, Inc., hereby disclaims all copyright interest in the program
'Gnomovision' (which makes passes at compilers) written by James
Hacker.
```

```
signature of Ty Coon, 1 April 1989
Ty Coon, President of Vice
```

This General Public License does not permit incorporating your program into proprietary programs. If your program is a subroutine library, you may consider it more useful to permit linking proprietary applications with the library. If this is what you want to do, use the GNU Library General Public License instead of this License.

Index

Numbers written in *italic* refer to the page where the corresponding entry is described; numbers underlined refer to the code line of the definition; numbers in **roman** refer to the code lines where the entry is used.

Symbols

`\!` 71-74

	K	<code>\providecommand</code> 214
<code>\keys</code>		
	L	Q
<code>\lcm</code>		<code>\Q</code> 4, <u>158</u>
<code>\left</code>		<code>\q@delim</code> 128, 146–148
<code>\limits</code>		<code>\qed</code> 4, <u>184</u>
<code>\linewidth</code>		<code>\qedrule</code> 4, <u>184</u>
<code>\ll</code>		<code>\qedsymbol</code> <u>184</u>
<code>\lll</code>		<code>\quad</code> 197
<code>\lor</code>		
<code>\lsl</code>		R
<code>\lsr</code>		<code>\R</code> 4, <u>158</u>
	M	<code>\raise</code> 36, 54
<code>\m@th</code>		<code>\ran</code> 4, <u>92</u>
<code>\mathbb</code>		<code>\RequirePackage</code> 2, 3
<code>\mathbf</code>		<code>\right</code> 23, 177
<code>\mathbin</code>		<code>\Rightarrow</code> 83
<code>\mathclose</code>		<code>\rol</code> 2, 73, 78
<code>\mathop</code>		<code>\root</code> <u>59</u>
<code>\mathopen</code>		<code>\root@i</code> 59, 60
<code>\mathord</code>		<code>\rootbox</code> 41–43, 52, 54
<code>\mathpalette</code>		<code>\ror</code> 2, <u>65</u>
<code>\mathrel</code>		
<code>\mathrm</code>		S
<code>\mid</code>		<code>\scriptscriptstyle</code> 41, 90, 91
<code>\mkdef</code>		<code>\setlength</code> 123
<code>\mkern</code>		<code>\sq@delim</code> 7, 23
<code>\mkparse</code>		<code>\sq@sqrt</code> 4, 7
	N	<code>\sqrt</code> 1, <u>38</u>
<code>\N</code>		<code>\sqrt@i</code> 38, 39
<code>\n@space</code>		<code>\sqrt@ii</code> 39, 40, 60
<code>\negl</code>		<code>\sqrt@iii</code> 45, 47
<code>\newcount</code>		<code>\sqrt@iv</code> 39, 58
<code>\nolimits</code>		<code>\sqrtdel</code> 8, 38, 59
	O	<code>\sqrtdel@i</code> 8, 9
<code>\of</code>		<code>\sqrtsign</code> 38, 59
<code>\operator@font</code>		<code>\statclose</code> 2, <u>90</u>
<code>\oplus</code>		<code>\strut</code> 187
<code>\ord</code>		<code>\strutbox</code> . 174, 189, 190, 202, 203, 207
<code>\over</code>		<code>\supp</code> 4, <u>92</u>
<code>\overwithdelims</code>		
	P	T
<code>\PackageError</code>		<code>\toks</code> 106, 113
<code>\par</code>		<code>\toks@</code> 107, 109, 110, 112–116
<code>\parfillskip</code>		
<code>\penalty</code>		V
<code>\pmod</code>		<code>\vect</code> 2, <u>81</u>
<code>\poly</code>		<code>\vrule</code> 211
<code>\powerset</code>		
<code>\prevdepth</code>		X
		<code>\xor</code> 2, <u>65</u>
		Z
		<code>\Z</code> 4, <u>158</u>